

National Curriculum	The national curriculum for art and design aims to ensure that all pupils:			
	- produce creative work, exploring their ideas and recording their experiences - become proficient in drawing, painting, sculpture and other art, craft and design techniques - evaluate and analyse creative works using the language of art, craft and design - know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms. Key Stage 1 Pupils should be taught: - to use a range of materials creatively to design and make products - to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination - to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space - about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. Key Stage 2 Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. Pupils should be taught: - to create sketch books to record their observations and use them to review and revisit ideas - to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] - about great artists, architects and designers in history.			
	Year 3 Artist	Year 4 Artist	Year 5 Artist	Year 6 Artist
	Being an artist - Know how to use sketches to produce a final piece of art. - Know how to improve my work over a period of time, mixing media to produce an effect. - Know how to use IT to create art which includes my own work and that of others. Drawing – Graffiti Art - Experiment with different grades of pencil, cross hatching, blending - Use different grades of pencil to apply tone to drawings - Make marks using different drawing implements – oil pastels, charcoal - Create textures with different drawing implements, pencil, oil pastels, charcoal Use pencil, charcoal and oil pastels to draw different form and shape Painting/ Printing – Cave Painting/ Aboriginal Art - Know how to create tints with paint by adding white. - Know how to create tones with paint by adding black. - Know how to use an increasing range of brushes and other tools to create different effects in painting.	Being an artist - Know how to build up designs evaluating and combining different ideas. - Experiment with different ideas and choose the most effective. Drawing - Know how to use marks and lines to show texture in my art. - Know how to use perspective and dimension in my drawing. Painting/ Printing - Know how to create a background using a wash. - Know how to use colours of a single hue plus monochromatic tints. - Know how to show reflections in a painting.	Being an artist - Know how to express emotion and atmosphere in my art. - Being to independently adapt and alter my ideas to create a finished piece of art. Drawing - Identify and draw objects and use marks and lines, to produce texture. - Know how to successfully use shading to create mood and form. Painting/ Printing - Know how to use a variety of painting techniques in my paintings - Know how to create an accurate print design following criteria.	Being an artist - Explain why I have used specific tools and techniques to create my art. - Know how to use feedback to make amendments and improvement to my art. - Know how to use a range of e-resources and digital media to create art. Drawing - Know how to organise line, tone, shape and colour to represent figures and forms. - Produce accurate drawings from observation and use tonal contrast in drawings Painting/ Printing - Know how to create an accurate print design following criteria. - Know how to overprint and collage to create different patterns and effects. - To create printing blocks by simplifying an initial sketch book idea. - To use relief or impressed method

St James' CofE Juniors - Art and Design

	Year 3 Artist	Year 4 Artist	Year 5 Artist	Year 6 Artist
Progression and Assessment Criteria	Sculpture – Greek Buses - Know how to sculpt and carve using clay. - Know how to show facial expressions in my art. Collage – Water Collage/ IT/ Mixed Media - Use colour and a range of materials to represent an idea. - Use layering and mixed media including IT to create an image. Appreciation of Art: - Reflect upon the artists' work, and their own art work and share your response verbally ("I liked... I didn't like... understand... it reminded me of...") - Know how to identify the techniques used by different artists. - Know how to compare the work of different artists and recognise when art is from different cultures and historical periods.	Sculpture - Know how to sculpt other mouldable materials (salt dough). - To produce intricate patterns and textures in a malleable media. Appreciation of Art: - Reflect upon the artists' work, and share your response verbally ("I liked... I didn't understand... it reminded me of... It links to..."). - Experiment with the styles used by other artists. - Explain some of the features of art from historical periods.	Sculpture - Know how to use fabric and paper to create a sculpture. - To shape, form, model and construct from observation or imagination. Appreciation of Art: - Reflect upon the artists' work and their own art work, and share your response verbally ("I liked... I didn't understand... it reminded me of... It links to... It is similar to.... The artists... and... are similar because...") - Research the work of an artist and use their work to replicate a style.	Sculpture - Know how to sculpt using Plaster of Paris or paper mache' - plan and design a sculpture; use tools and materials to carve, add shape, add texture and pattern; Appreciation of Art: - Reflect upon the artists' work and their own art work, and share your response verbally ("I liked... I didn't understand... it reminded me of... It links to... Using the technique of... ensured that the piece was...") - Explain the style of my work and how it has been influenced by a famous artist or culture. - Identify different techniques and styles used in the work of others and famous artists.

Progression in Formal Elements of Art

Colour	Increase awareness and understanding of mixing and applying colour, including use of natural pigments. Use aspects of colour such as tints and shades, for different purposes.	Analyse and describe colour and painting techniques in artists work.	apply colours to represent mood from observation.	Express feelings and emotions through colour. Study colours used by artists.
Form	Develop their ability to describe and model form in 3D.	Analyse and describe how artists use and apply form in their drawings..	Further extend their ability to describe and model form in 3D using a range of materials.	Analyse and study cultural artists' use of form.
Line	Construct a variety of patterns -	Create original designs for patterns using geometric repeating shapes. Analyse and describe how other artists use pattern. – Saxon Tiles	Represent historical styles through patterns.	Create sophisticated artwork using their knowledge of patterns.

St James' CofE Juniors - Art and Design

Shape	Create and form natural shapes from 3D materials.	Create geometric compositions using mathematical shapes. Analyse and describe the use of shape in artist's work.- Saxon Tiles	Fluently sketch key shapes of objects when drawing.	Express and articulate a message through sculpture.
Texture	Analyse and describe texture within artists' work.	Use a range of techniques to express complex textures – Texture Drawings	Develop understanding of texture through practical making activities.	Understand how artists manipulate materials, colour and line to create texture.
Tone	Use a variety of tones to create different effects.	Understand tone in more depth to create 3D effects. Analyse and describe use of tone in artists' work – reflection painting.	- Analyse artists' use of tone. - Increase awareness of using tone to describe light and shade, contrast, highlight and shadow.	Comment on artist's use of tone including techniques such as cross-hatching, blending and stippling