

ST. JAMES' (C OF E) JUNIOR SCHOOL

Every Child, Every Chance, Every Day.



CHRISTMAS FAIR...

We are holding our Christmas Fair after school, next Wednesday. There will be lots of fun activities and stalls to purchase some yummy treats. The fair starts straight after school and will take place in the school hall.

Children in Years 3 & 4 will need to be collected from the back playground on this day.

REVERSE ADVENT...

A huge thank you to everyone who has donated food to our Reverse Advent project. If you would still like to donate, you can do so on Monday morning. We are asking for tinned or packet food, but no pasta. Please ensure food is in date. The GROW Council children will be taking the food to Derby City Mission on Monday morning.

YEAR 3 NATIVITY...

Year 3 are performing their nativity on Wednesday and Thursday morning next week. The performance starts at 9:15am. Parents are warmly invited to join us. Please arrive on time as we can not guarantee you entry after the performance has started.

CHRISTMAS FANCY DRESS / NON UNIFORM DAY...

Next Thursday children are able to come to school in Christmas Fancy Dress or non-uniform. We are asking for a donation of £1 to go towards school fundraising.

CHRISTMAS PARTIES...

Next week, each year group will be having a Christmas Party. Children can wear their party clothes on the day of their party. Please see Class Dojo for more information. Party Days are:

Monday - Year 4,

Tuesday - Year 5,

Thursday - Year 3 & Year 6

INSET DAY...

A reminder that school is closed to children on Friday 20th December. Children will finish at 3:15pm on Thursday 19th December and will return to school on Monday 6th January.

WEEKLY NEWSLETTER

FRIDAY 13TH DECEMBER 2024



This week's theme for the Golden Book is 'Someone who has shown all the GROW values this half-term.'

This week's winners are:

3H	Fikky
3W	Diana
3/4K	Eshaal
4A	Pavel
4B	Noman
5F	Tiwa
5R	Fatima
5/6B	Edward
6F	Sara
6Q	Aresnijs

A huge well done to all this week's winners.



Have an amazing weekend!

Ms. Webb

SCHOOL ALONE 2

COMING
SOON



What Parents & Carers Need to Know about SETTING UP APPS, GAMES AND SOFTWARE

Millions of new phones, tablets, laptops and games consoles will be nestling under Christmas trees this year. However, even if parents and carers have gone to the trouble of setting up these new devices and enabling the safety features, there are still potential hazards in the apps, games and software that children will want to install and use. Knowing what to look for and discussing those risks with your child may help avoid any nasty surprises this Christmas. Here are our top tips for ensuring that unwrapping this year's presents doesn't unleash any unexpected dangers.

TAKE NOTE OF AGE RATINGS

Back when most games were bought in shops, checking the age rating was easy: it was on the front of the box. Now that most games are downloaded, it's tougher – but not impossible. All reputable download stores show a game's age rating at the point of purchase, and you can check the suitability of a specific title your child wants to play at videostandards.org.uk/RatingBoard/games.

18

'FREE' ISN'T ALWAYS FREE

The games market has changed radically in recent years. Many titles are free to download, but then tempt players to pay for cosmetic items (as in Fortnite) or to unlock additional content. There can be huge peer pressure for children to pay for these items. Agree a budget for in-game purchases before the game is downloaded, and make sure children can't authorise in-game purchases by themselves.

DISABLE IN-APP PURCHASING

It's not wise to leave children with devices that can make in-app purchases without your permission. Ideally, set up computers, consoles and phones so child accounts need an adult's authorisation to buy anything. On shared devices (like iPads, which don't allow user accounts), check the settings to ensure that in-app purchasing requires the account holder's password, fingerprint or face ID.

APPS ARE AGE RATED, TOO

Like games, apps in the major stores have age ratings, too – so you can see in advance whether an app's appropriate for your child. Additionally, phones' parental control settings allow you to set age limits, preventing young ones from downloading unsuitable apps themselves. These ratings aren't infallible, however: we've seen TV apps featuring adult shows with an age rating of 3, for example.

18

CONSIDER STORAGE

Most apps and games will tell you in the online store how much space they need on a device. Check this carefully – especially with games, which can run into hundreds of megabytes and beyond. If you don't have enough free storage on a device to run the game or app, you won't get a refund from the store. You can normally check a device's available storage space through the settings menu.

WATCH OUT FOR IMITATORS

Even in the official stores, untrustworthy rogue apps can slip through the net. Common tricks are apps or games that have a slightly different name to the genuine article (Fortnight rather than Fortnite, for instance) or use logos which deliberately look very similar to the official app. To avoid downloading these imitations, read the app's description and check who the publisher is listed as.

LEGAL APPS THAT BREAK THE LAW

There are many apps that are perfectly legal but enable illegal activity – streaming apps which let people watch football matches, say, without paying for Sky or BT Sport. Prosecution for using such apps is rare, but they can lead to risky behaviour like viewing rogue streams on sites teaming with malicious links. Watch for children installing unusual apps with 'TV', 'stream' or 'sport' in the name.

IN-APP REGISTRATION

It's common for apps and games to ask users to register: entering personal details like email address, date of birth and other information you might not want your child to divulge. Ask them to get your permission before giving any personal info to an app – and consider using your details rather than the child's, so they're not targeted by marketing spam or put at risk of having their data stolen.

STAY UPDATED

Most games and apps are subject to regular updates, which not only offer new content and features but also provide critical security improvements. Children tend to ignore such updates – usually because they don't understand why they're important, or they simply want to get straight on with gaming. Check your child's devices periodically to make sure these updates are being installed.

CHECK THE SPECS

To avoid let-downs, check a game's specs before buying – especially for PC or Mac, where games often need a particular graphics chip or processor to work. Sites like systemrequirementslab.com can scan your computer to see if it will run certain games properly. On consoles, make sure you're buying the right version: some newer Xbox or PlayStation games won't play on older consoles.

MONITOR IN-GAME COMMS

Voice chat with friends is part of the fun of modern gaming – but danger lurks here too. Many titles have open chat systems, meaning that children could speak to strangers or hear adult language and verbal abuse when games get particularly competitive. Using a shared family area (as opposed to alone in bedrooms) for online gaming is a good way to keep an occasional ear on what's being said.

BE WARY OF GIFTS

Titles like Roblox, Minecraft and Fortnite have in-game currencies, which can be earned through progress in the game – but can also be bought with real money. A common scam is for a young player to be offered currency if they click a link, visit a certain site or contact another user directly. Warn your child about such offers; they should show you if they're in any doubt over an in-game gift.

Meet Our Expert

Barry Collins has been a technology journalist and editor for more than 20 years, working for titles such as the *Sunday Times*, *Which?*, *PC Pro* and *Computeractive*. He's appeared regularly as a technology pundit on television and radio, including on *Newsnight*, *Radio 5 Live* and *ITV News at Ten*. He has two children and has writes regularly about internet safety issues.



NOS
National
Online
Safety®
#WakeUpWednesday