

ST. JAMES' (C OF E) JUNIOR SCHOOL

Every Child, Every Chance, Every Day.



YEAR 5 MUSEUM TRIP...

Year 5 had a fantastic trip to Derby Museum and Art Gallery on Wednesday as part of their Ancient Egypt topic. They had the opportunity to explore a range of fascinating Ancient Egyptian artefacts and exhibitions, which really brought their classroom learning to life. One of the highlights of the visit was seeing a real mummified body on display. The children were both amazed and curious as they learned about the Egyptian process of mummification and why it was so important to their beliefs about the afterlife. It sparked lots of thoughtful questions and discussions. Throughout the visit, the children were engaged, enthusiastic and eager to learn more about the Ancient Egyptians. It was a wonderful educational experience and a memorable day that will certainly help deepen the children's understanding of this fascinating period of history.

YEAR 4 UKULELE PERFORMANCE TO PARENTS...

On Thursday, Year 4 proudly showcased the musical skills they have been developing on their ukuleles as part of their music lessons. During the performance, the children confidently played a selection of pieces they had been practising, demonstrating their growing musical ability, rhythm and teamwork. It was fantastic to see how much progress they have made and how confidently they performed in front of an audience. A big thank you to all the parents and carers who were able to attend - your support means a great deal to the children and helps make events like this so special. 🎸

YEAR GROUPS READ WITH PARENTS...

Year 4 will be hosting their story session today at 2:55pm and parents and carers are warmly invited to attend. We look forward to welcoming you into school to enjoy some reading time with the children. 📖🌟

Year 5 will be hosting their session next Friday at the same time.

YEAR 6 SATS MEETING FOR PARENTS

Year 6 parents and carers are invited to attend a SATs information meeting after school next Wednesday. The meeting will provide an opportunity to learn more about the upcoming tests and how you can support your child in the weeks leading up to them. During the session, staff will talk through the SATs process, share helpful tips for supporting your child at home, and give parents the chance to look at examples of previous SATs papers so you can see the types of questions the children will be answering. There will also be time to ask any questions you may have.

We hope this meeting will help reassure both parents and pupils as we approach the test period, and we look forward to seeing as many of you there as possible.

WEEKLY NEWSLETTER

FRIDAY 13TH MARCH 2026



This week's theme for the Golden Book is 'Someone who has been welcoming to visitors.'

This week's winners are:

3R	Hania
3W	Farah
3/4MS	Amaræze
4A	Victoria & Fikky
4B	Jasmina
5F	Hurain, Milena & Mahsa
5H	Skyla
5/6FB	Rayan
6K	Brian
6Q	Melissa

A huge well done to all this week's winners.



What Parents & Educators Need to Know about

ROBLOX

AGE RESTRICTION
PEGI
7

WHAT ARE THE RISKS?

Roblox is one of the most popular video games among children. In 2020, the game's developers claimed that more than half of the USA's children had played it. As a 'sandbox' title, the game lets players create their own gaming experiences with Roblox Studio to build custom levels, which can then be shared online.

ONLINE PLAY RISKS

Because Roblox connects random players across the world, it can put younger players into an environment with anonymous users who could use the platform for nefarious reasons. For example, some role-play games are used for online dates and mature role play, which could expose youngsters to inappropriate messages in the public chat box.

MATURE CONTENT

Content is difficult to moderate throughout Roblox, due to the number of games available. This is particularly notable on smaller games and experiences, but in summary, some of the games and experiences offered on the platform contain age-inappropriate content that could easily be seen by young players.

IN-GAME SPENDING

The majority of games within Roblox have extensive monetisation options, usually through season passes or microtransactions. Purchases can range in value from a few pennies up to much larger sums of money. While some games offer a lot of content via purchases, others can offer very little for real world money, causing younger players to end up out of pocket.

ANONYMOUS PLAYERS

The anonymity of users can leave players vulnerable to bullying, harassment, and predatory behaviour. Without the right parental controls or monitoring, users can connect with each other via personal messages or friend requests, and it is very difficult to know who's behind a username in this vast online world.

RISK OF ADDICTION

Roblox games can feature rewarding or satisfying mechanics that keep players coming back – or persuade them to stay logged-in for much longer. Like most games, they focus on interactivity, with constant rewards via in-game unlocks and currencies, which can sometimes lead to an addictive need to remain online for long periods of time.

SCAMS

Many of the games on Roblox feature collectible items, pets, or characters. These objects, while digital, are worth a lot of real money on certain online markets. Scammers will attempt to trade with younger users in the hopes of getting rare items that can be sold for real money, manipulating the child into handing them over, usually via misleading information.

Advice for Parents & Educators

MONITOR THE CONTENT

While Roblox does implement plenty of moderation tools and parental controls, it's up to parents and guardians to monitor the types of games a child or impressionable player is experiencing. If a youngster wants to play Roblox, be sure to check out which specific games they want to play within it, and get a good idea of their content.

TAKE ADVANTAGE OF TOOLS

Use the parental controls within the game itself and teach youngsters how to report and block other players. Knowing the powers within their reach will make Roblox a safer, happier experience. You can set age ranges for who's allowed to contact you, close public chat boxes, block spending, and even make your Roblox profile completely private. All these options are helpful in cutting off bad actors from engaging with children.

PLAY TOGETHER

Consider playing Roblox with the children in your care. There are few more effective ways to see how monetisation works, gauge whether the game could lead to addictive behaviours, or even witness how interaction between players works, than sitting down and trying the game for yourself. This should help you figure out whether it's suitable for particular children.

TEACH ONLINE BEHAVIOURS

Have an open conversation about the risks of online play and how to spend money wisely. By being honest and giving tips on how a younger user can protect themselves, you can empower them to not only take care of themselves, but others too. Any user can be reported to Roblox moderators by other players for behaving inappropriately. With this knowledge, younger players can be aware of what to look for and help prevent it.

Meet Our Expert

Dan Lipscombe is a videogame journalist and author of over 20 books on gaming, including books on Minecraft, Fortnite, Roblox, and more. For 15 years he has been writing about his passion for gaming. When he's not playing games, he's talking about them at GAMINGbible.



#WakeUpWednesday

The National College